



# **Recipes**

### **Pre-Recipe Creation Checklist:**

- Verify all vendors and their items are accurately loaded in efish (see the <u>Inventory Implementation</u> <u>Checklist</u> how to for reference)
- Verify that only menu categories with items needing recipes are listed on the left side of the Recipes Page in efish.
  - View all Menu Categories in efish [Administration > Location Settings > Categories]
    - Uncheck the boxes to the right under 'Show in Recipes' for any categories which do not require recipes. (This will remove them from the Recipes Page in efish)

						Location:	Beach Blonde	✓ G	0			4
General	Payments	Categories	Budgets	Items	Inventory	Labor	Paid Outs	Discounts	Custom Tracking	Cash Banks	Closed Day	rs Tips Shifts
Categ	jory	Sal	es Account	:			Promo	O/Comp Acc	ount		Alcohol	Show In Recipes
1 Арре	etizers	4	100 - Food Sa	les		~	Selec	t	~			
1 Brun	ch Items	4	100 - Food Sa	les		~	Selec	t	~			
1 Dess	serts	4	100 - Food Sa	les		~	Selec	t	~			
1 Ext F	Food	4	100 - Food Sa	les		~	Selec	t	~			

## Entering a Recipe in efish: [Operations > Recipes] or [Reporting > Recipes] (depends on how this was originally set up for this

	company)				
Menu Items	Click on a [Menu				
	the name of the item	in the <mark>[Menu Filte</mark>	<mark>er Search Box]</mark> >	you can also show	/
Show All Items Need Recipes	only those items that	t STILL need recip	es created for the	em by clicking the	
	Need Recipes Butt			, 0	
Menu Item Filter	<ul> <li>Click on the [Men</li> </ul>		t's racina in afish		
1 Appetizers 54 1 ×	<ul> <li>Set the Target Ma</li> </ul>	rgin % (or target to	bod cost %) for th	ie menu item. <i>I.e.</i>	
TAppenzers 34	20% cost				
1 Brunch Items (8) 1 ×	Set the Waste Fac	ctor (if any) for the	item as a percen	tage. i.e. 5% waste	
1 Desserts 16 ×	Edit Recipe for 'Ch	nicken Legs'' (car	icel)		
Apple Roll`	Recipe Name		Target Margin	Waste Factor	
Chicken Legs	Chicken Legs`		20 %	5 %	
Buckeye Nuts'Ohio					
Buckeye Nuts Offic	Marco Datas	Dullel The	D. D. T.		
The Menu Price comes	Menu Price	Build Time	Pre-Prep Time		
from the POS.	\$ 10.5	8 min	4 min		
• You can also set the	Current menu price.	Time to build this	Time, if any, of pre-		
Build Time & Prep Time		Recipe	build prep needed		
for each recipe. <i>(If you</i>					

wish, though it is not required.)

Recipes 2023

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- Click on the [Quick Add]
- Type the name of the ingredient being added for the recipe.
- From the [Unit drop down] select the unit of measure (if the unit of measure is not present, click the [+ Button] to create a new custom unit conversion for that component. See the "Setting Additional Custom Component Units & Conversions" section below for steps)
  - To remove a component from the recipe, click the **[x]** button.
- In the **"Amount"** field, enter the quantity of the component for the Unit selected.

Ingredien	ts (Quick Add)							
Ingredients (Done)								
Start typing ingredient name								
In our diant	Amount	Unit		Cost				
Ingredient	Amount	Onit		Cost		_		
BUTTER SALTED 30/1# CA 14898	1	Ounce (Uni	~	\$0.01	+ ×			
RANCH HOMESTYLE KENS 1/GAL 777	2	Fluid Ounce	~	\$0.19	+ ×			
PEPPER BLACK GROUND 20 MESH 5#	0.5	Ounce (Uni	~	\$0.19	+ ×			
chicken leg	12	Each	~	\$6.00	+ ×			
						_		

- Repeat until all ingredients/components are entered with correct amounts/units for the recipe.
- Enter step by step instructions for executing the recipe in the Instructions field. (If you wish, though it is not required.)
- Upload an image of the finished product if available. (If you wish, though it is not required.)
- click **[Save]** at the bottom of the page.

Instructions	
Grill Chicken Legs for 4 min on each side Brush with Butter Sprinkle with dash of Pepper Serve with Ranch Dressing Cup	
Image Upload Choose File No file chosen No file chosen	



Once Completed you can view the "Cost Distribution" chart and Margin % for your recipe.

- Note: On the left side Menu Items that NEED recipes will show up in black, those with recipes that meet the target margin will show up in green, and those with recipes that do NOT meet the Target Margin will show up in red.
- You can also Copy a recipe from an existing one using the **"Copy Existing Recipe" Drop Down** in the top right corner once you click on the Menu Item you wish to copy it to.

Menu Items	Cost Analysis for 'Chicken Legs`'	Copy Existing Recipe:
Show All Items Need Recipes		Choose 🗸
Menu Item Filter		
	Menu Price	Cost Distribution
Chicken & Waffles`	<b>\$40.50</b>	
Chicken Legs`	\$10.50	
Chicken Parmesan`		
Chicken Wings`	Cost	
Chili Chz Fries`		
Chili Fries`	<b>\$6.71</b> (63.9%)	
Chili Fries`Ohio		
Chkn & Waffles`Ohio	Margin (Target: 20%)	
Churros`		
Dry Rub`	<b>\$3.79</b> (36.1%)	0.1% BUTTER SALTED 30/1# CA 14898
Egg Parm Dip`		RANCH HOMESTYLE KENS
Eggplant Parmesan`		3.0% 1/GAL 777
Garbage Plate`		2.9% PEPPER BLACK GROUND 20
Garlic Knots`		MESH 5#
Gravy Train`		93.9% chicken leg
Grilld Broccolini`		5.0% Waste Factor
Grilled Asparagus`		

**Prep Items:** Prep items are recipes specifically for in house made items that are used in other recipes. For example, if a store makes their own sauce and then uses the sauce in another pasta recipe. Once created they will appear on the right side of the Recipes page under the "Food Ingredients Section." As well as in the [Component Admin Section in efish > Administration] so you can manage details for them and add them to your inventory taker just like any other component in efish.

Recipe Creation	Location		
Recipe creation		Add Prep Item	Beach Blonde 🗸 🗸
Menu Items	Cost Analysis for "	Copy Existing Recipe:	Food Ingredients (Add)
Show All Items Need Recipes		Choose ~	Ingredient Filter
Menu Item Filter			
	Cost	Cost Distribution	Prep Items (373)
Chicken & Waffles'	¢0.00		BPN sauce



#### To Create a Prep Item:

- Select your location at in the **[Location Drop Down]** In the upper right of the Recipes page.
- Click on the [Add Prep Item] Button at the top right of the page next to the [Location Drop Down.]
- Then enter the Name of the Prep item and create its recipe for that item just as you would enter any other recipe. (See Instructions above)

**To Edit a Prep Items Recipe:** expand the **[Prep Items Section]** on the top right > Click the **[Sprocket Icon]** and edit the recipe like you would any other menu items. *(See Instructions above)* 

To Edit a Prep Items Component Details: expand the [Prep Items Section] on the top right > Click the [Edit Icon] and edit the recipe like you would any other menu items. (see the <u>Component Admin</u> how to for reference)

Edit Ingredient: Prep	Test Item (Prep Iter	n)					×
Name	Categ	ory ( <mark>Add</mark> )		Unit of Measure	ment 😧		
Prep Test Item	Se	lect one:	~	Gallon	~ (	Z	
Location Setting	-	AL SELECTIONS: Chan	ges to the va	lues below will be co	opied across all loca	itions	
	COGS Account <table-cell></table-cell>		Inventor	Account 9		Cost 💡	Amt-gal 😧
	Select one:		~ Selec	t one:		▶ \$ 0	0
ALL LOCATIONS							
	Reorder Thid. (gal) 🔮	Max Stk Lvl (gal) 🔮	Low Pric		ligh Price Thid./gal 🔮 \$ 0	Yid 😧 100	%

### To Enter Prep Item Production Counts: Navigate to [Operations > Inventory Taker]

- The **[Prep Item Production]** button is used to enter items that are made internally and then used in other recipes.
  - For example, if a store makes their own sauce and then uses the sauce in another pasta recipe. The entries for all Prep Items will be entered by first choosing your location and then clicking on the **[Prep Item Production Button].** Enter the amounts made and any notes and then click **[Save]** 
    - Prep Item Production is only used to enter items as they are made to take inventory counts for prep items, you would do that in the specified storage location which each item resides just like any other item.

			5	Save				
BPN sauce	Gallon	~	•	•	0	~	Note	•
				● Add	More E	ntries		

\*\*To ensure accuracy across efish prep items MUST always be entered in the inventory taker when made, you may enter multiple entries per day with the **[+ Add More Entries]** Button – add notes to your entries to keep track of the time such as (noon, Lunch, 10pm, etc.)\*\*



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**Setting Additional Custom Component Units & Conversions:** You can change the unit in the **[unit drop down]** (i.e. CS, Pound, slice, Ounce, etc.) for each component. The **[unit drop down]** will show selection options for the Base unit, Price Unit, and any Universal or Item specific Custom conversion that have been set up for that item.

Ingredients ( <mark>Done</mark> )	Protein 15/18			
Start typing ingredient name				Seafood ባ
Ingredient	Amount	Unit	Cost	14/5
BUTTER SALTED 30/1# CA 14898	1	Box (Universal)	10.01 <b>+ ×</b>	Wine 🜗
RANCH HOMESTYLE KENS 1/GAL 777	2	Case (Costco 2) Case (Universal)	50.19 <b>+ ×</b>	
PEPPER BLACK GROUND 20 MESH 5#	0.5	Ounce (Universal) Oz (Universal)	50.19 <b>+ ×</b>	
chicken leg	12	Pound (Universal)	i6.00 <b>+ ×</b>	

- If the unit you need for this recipe DOES NOT already exist in the [unit drop down], you can create a custom unit/conversion for that item by clicking the [Green + Button] and filling out the "Add Custom Unit/Conversion Modal."
  - Don't forget to click [Save] when done!

I Unit / Conversion for Michelob Ultra Draft		×
at is the name of the NEW CUSTOM UNIT? New Unit	What is the Unit Code for the NEW CUSTOM UNIT?	Is the NEW CUSTOM UNIT Larger than 1 Base Unit?
	new unit	
	(use the Unit code in this middle column here appicable) i.e. use "cs" for case	Yes O No
low many New Units are in 1 Base Unit? 2 1 Base	Unit = 2 New Unit(s)	

 This will add the "New Unit" to the [unit drop down], for that item which you can now select from that component's [unit drop down.]

**Components Off Threshold Alerts:** alerts for any components which have current costs above the **"High Cost Threshold**" set, or below the **"Low Cost Threshold**" set will appear at the top of the recipes section. You can click the **[Pencil Icon]** to open the component settings and make adjustments for those 2 fields to remove them from the Alerts list.

<b>OO</b> Components Off Threshold 3				0
Component	Low Cost Threshold	Current Cost	High Cost Threshold	
Alani Energy Berry Pop 4/6/12 oz	\$2.80	\$1.75	\$4.20	1